class ChangeCity extends StatelessWidget {  
 var \_cityFieldController = new TextEditingController();  
 @override

TextField(

obscureText: false, // make true for password to not to show while typing.  
 decoration: InputDecoration(  
 hintText: 'Enter City',  
 ),  
 controller: \_cityFieldController,  
 keyboardType: TextInputType.*text*,  
),